Introduction

The **RaceDepartment TC-65 Racing Club Championship**, or **RDTC65**, features a simulation of a historic Touring Car season featuring Touring Cars from the 1965 era and covering an eight round championship with circuits from around the world. The software used for this cup is SimBin's **GT Legends**. The championship features a driver championship only and a finale endurance style. There are no teams allowed in this league and there is no team championship. Drivers join the RD Single Drivers for this one and drive with the default game skins.

The RDTC65 is held on the **GTL Racing Club nights** and safeguards the typically **friendly atmosphere of Racing Club** events. Gentlemen, start your engines!

All times and dates are GMT.

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Season Overview

Date	Week	Event	Information	Laps
14.08.2008	33	Round 1	Donington Park National 100K	31
21.08.2008	34	Round 2	Dijon-Prenois GP 100K	25
28.08.2008	35	Round 3	Hockenheim GP 100K	21
04.09.2008	36	Round 4	Knutstorp 100K	45
11.09.2008	37	Round 5	Monza GP 100K	17
18.09.2008	38	Round 6	Symmons Plains 100K	41
25.09.2008	39	Round 7	Turagua 100K	36
05.10.2008	40	Round 8	Watkins Glen Nascar 200K	50

Download the tracks: **Knutstorp**, **Turagua**, **Symmons Plains** and **Watkins Glen** from **NoGripRacing.com**. Click the track name to download.

Event Overview

Type	Day	Session	Length	Starttime
100K	Thursday	Practise	30 minutes	18.00
		Qualification	30 minutes	18.30
		Race	±100 Kilometer	19.00
200K	Sunday	Practise	30 minutes	09.00
		Qualification	30 minutes	09.30
		Race	±200 kilometer	10.00

Servers & Capacity

As this championship is a collection of casual Racing Club events and is based around the standard Race Night format, the maximum server capacity will be **36 drivers**. There will be **no pre-qualification** for any event though all participating drivers are encouraged to undertake private testing in the run up to the event to allow them to fully learn the circuit layout.

Pit Stops

For all events one mandatory pit stop for fuel and tyres is required. During this pit stop any amount of fuel may be added and all four tyres must be replaced Drivers are encouraged to make 'dummy' pit stops during private testing to learn the positioning of the pit areas especially on the non-default circuits.

Points Distribution System

100K Position	Points	200K Position	Points
1	10	1	20
2	8	2	16
3	6	3	12
4	5	4	10
5	4	5	8
6	3	6	6
7	2	7	4
8	1	8	2
8+	0	8+	0

To score points a driver must cover at least 75% of the race distance.

In the Endurance Race (Round 8, 200K) all classified drivers score double points.

Game Settings

Difficulty	Pro
Weather	Dry
Automatic Gears	Allowed
Automatic Clutch	Allowed
Flag Rules	Full
Failures	Normal
Fuel Use	Normal
Tyre Wear	Normal
Damage	100%
Forced Cockpit View	No
Enable Collisions	Yes
Standing Start	Yes

Cars Allowed

Abarth 1000TC
Alfa Romeo GTA
Austin Mini Cooper S
Ford Falcon
Ford Mustang
Jaguar Mk2
Lotus Cortina

Each driver must remain in their chosen car *and* skin for every round of the Championship.

Contact

The Race Direction
Andy Marsden
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Incident Report
Send your reports via email to: **incidents@racedepartment.com**

Absence Report
Report you absence through to **absences@racedepartment.com** at least three hours before the start of the event.

Final Word

Good luck in this Racing Club Championship. We hope you will enjoy yourself.